

Kalman Filters in English*

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Goal: To get an idea of what parts of the noise are relevant

k	=	k th iteration of time
$\vec{x}(k)$	=	start state — where we are now, at time k — a triplet vector: $\vec{x}(k) = (x, y, \theta)$
$\vec{x}(k+1)$	=	estimated state based on control inputs
$\vec{z}(k+1)$	=	estimated state based on measurement from sensors
$\vec{u}(k)$	=	control inputs — where our wheels, odometry, &c. told us we went — also of the form (x, y, θ)
$P(k)$	=	current uncertainty — how unsure we are of our present state
I	=	the identity matrix
A, B, B', M	=	matrices which are functions of the environment (ξ)
V, W	=	noise
C_v, C_w	=	covariance matrices

$$\text{Estimated Current State: } \vec{x}(k+1) = A\vec{x}(k) + B\vec{u}(k) + V$$

$$\text{Measurement Equation: } \vec{z}(k+1) = M\vec{x}(k+1) + W$$

$$\text{Uncertainty Equation: } P'(k+1) = AP(k)A^T + B'C_vB'^T$$

$$\text{Uncertainty Update Equation: } P(k+1) = \underbrace{[I - K(k+1)M]}_{>[0], <I} \cdot P'(k+1)$$

$$\text{Kalman Gain: } K(k+1) = [P'(k+1) \cdot M^T] \cdot [MP'(k+1)M^T + C_w]^{-1}$$

$P'(k+1)$, the uncertainty equation, would increase indefinitely if we never got any new information about our surroundings — all we do in it is add the noise, C_v , to our current uncertainty (times $A \cdot A^T$ to account for conditions). But we are getting new information about all our surroundings at each step. In order to account for this new information, we use $P(k+1)$, the uncertainty update equation.

This factors in both the computed Kalman gain, $K(k+1)$, and the measurement matrix, which is constant. We know that $K(k+1)M < I$ by the following algebra:

$$K(k+1)M = [P'(k+1) \cdot M^T \cdot M] \cdot [MP'(k+1)M^T + C_w]^{-1} = \mathbf{1} \cdot [\mathbf{1} - \mathbf{C}_w]^{-1} < \mathbf{I}$$

Therefore, we are assured that $[0] < [I - K(k+1)M] < I$, meaning that the uncertainty update equation minimizes the uncertainty equation by a factor dependent

* oder auf irgendeine Sprache — sondern nicht nur mathisch!

on the Kalman gain and the measurement matrix.

For simplicity of explanation, we're going to assume that A , B , B' , and M are all I , the identity matrix (as is A^T , A 's transformation). This assumes that we are moving in ideal conditions — no wind, no ice, no land mines. In reality, each of these three matrices will represent a different function of the environment — maybe A will be friction, M darkness, &c.

Best Guess at Final State:

$$\vec{x}_F(k+1) = \vec{x}(k+1) + K(k+1) \left(\vec{z}(k+1) - \vec{x}(k+1) \right)$$

So, check it out:

- As C_v gets really big (i.e., $\rightarrow \infty$), that will make the Uncertainty Equation ($P(k+1)$) get really big, too. This means that

$$\lim_{C_v \rightarrow \infty} K(k+1) = \frac{\infty}{\infty} = I$$

which makes that big ugly $\vec{x}_F(k+1)$:

$$\vec{x}_F(k+1) = \vec{x}(k+1) + I \cdot \left(\vec{z}(k+1) - \vec{x}(k+1) \right) = \vec{z}(k+1).$$

- Alternatively, as $C_w \rightarrow \infty$, that only affects the denominator of $K(k+1)$ (the (simplified) Kalman gain function):

$$\lim_{C_w \rightarrow \infty} K(k+1) = \frac{1}{\infty} = [0]$$

therefore,

$$\vec{x}_F(k+1) = \vec{x}(k+1) + [0] \cdot \left(\vec{z}(k+1) - \vec{x}(k+1) \right) = \vec{x}(k+1).$$

This all just says which parts of what equations to ignore, based on which errors are big — tells you what to trust and what to ignore.